

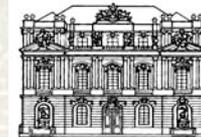
Graz kHz SLR System:

Design, Experiences and Results

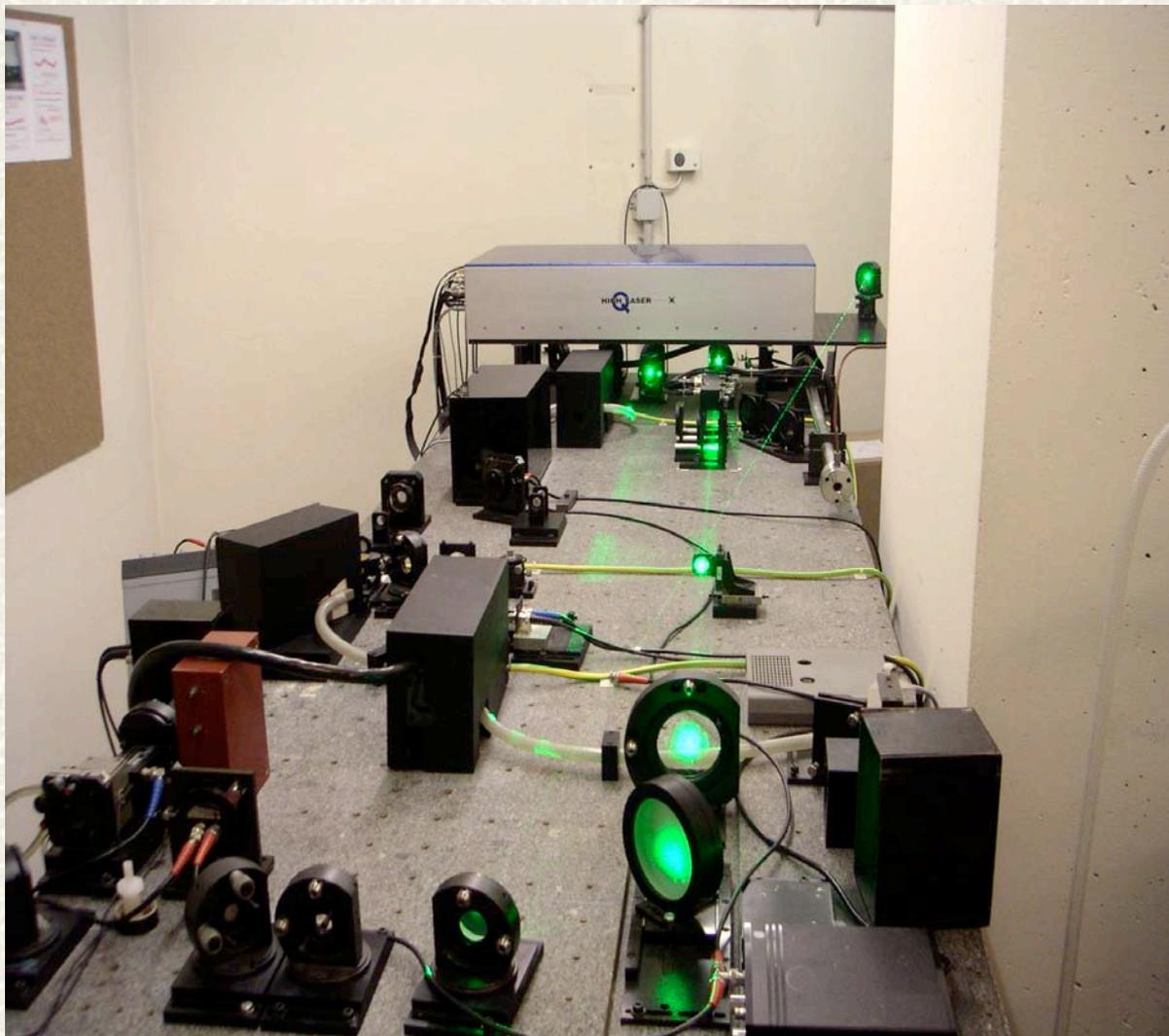
G. Kirchner, F. Koidl



The 2 kHz Laser is Operational



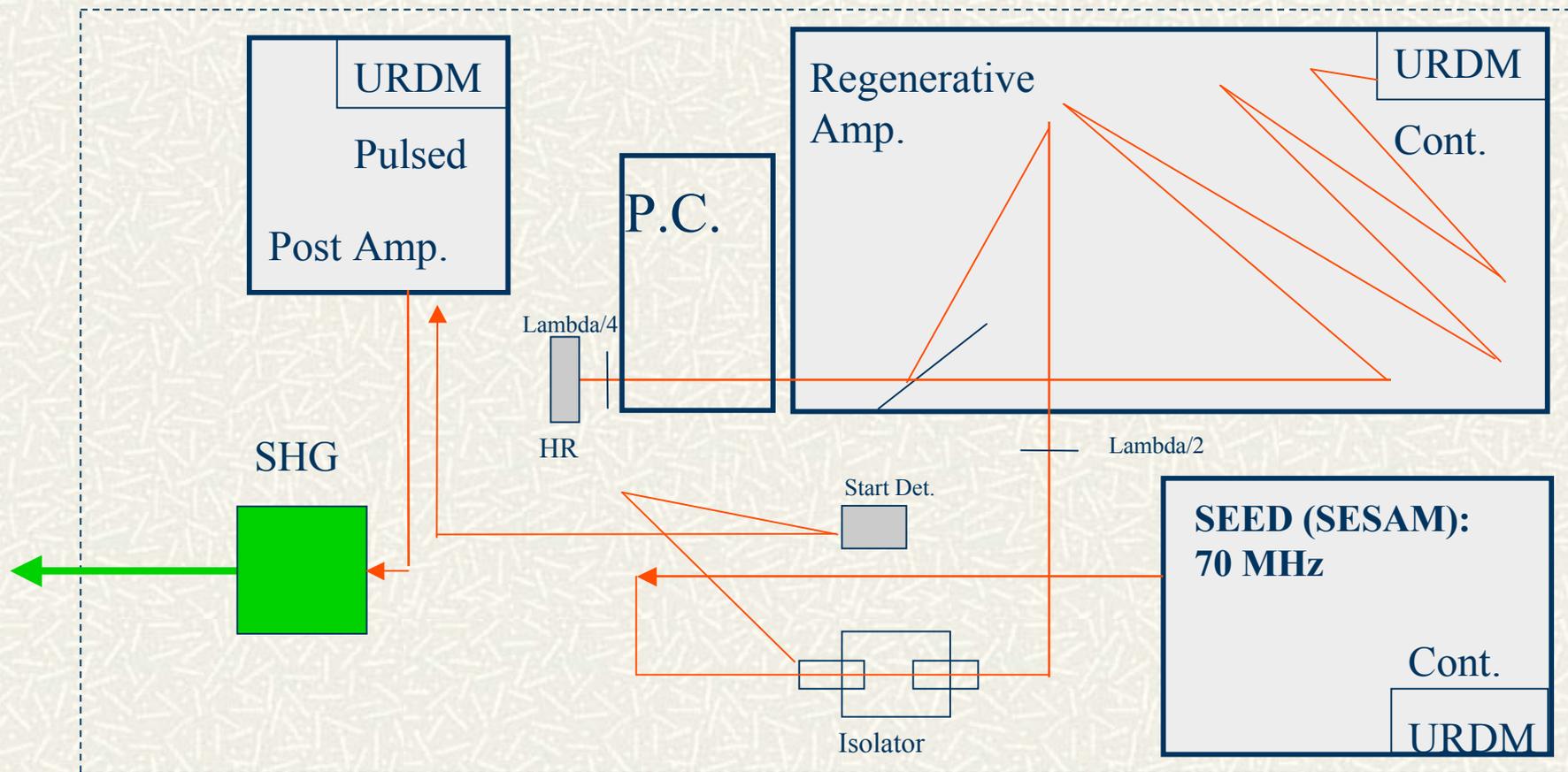
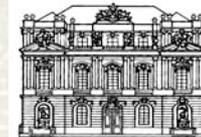
- **Since □ 2000: All Upgrades with respect to kHz:**
 - **Event Timers; RG Generator; Software etc.**
- **05/2003: First suitable kHz laser appeared;**
 - **Offered by HighQLaser Company / Austria**
- **10/2003: kHz Project granted;**
- **03/2004: All papers signed, kHz laser ordered;**
- **09/2004: First test passes, successful;**
- **10/2004: Graz kHz SLR System OPERATIONAL**



- Nd:Vanadate;
- DPSSL;
- 10 – 2000 Hz;
- 2000 Hz routine;
- 10 ps Pulses;
- 400 μ J / shot
- @ 532 nm;



The 2 kHz Laser: Design

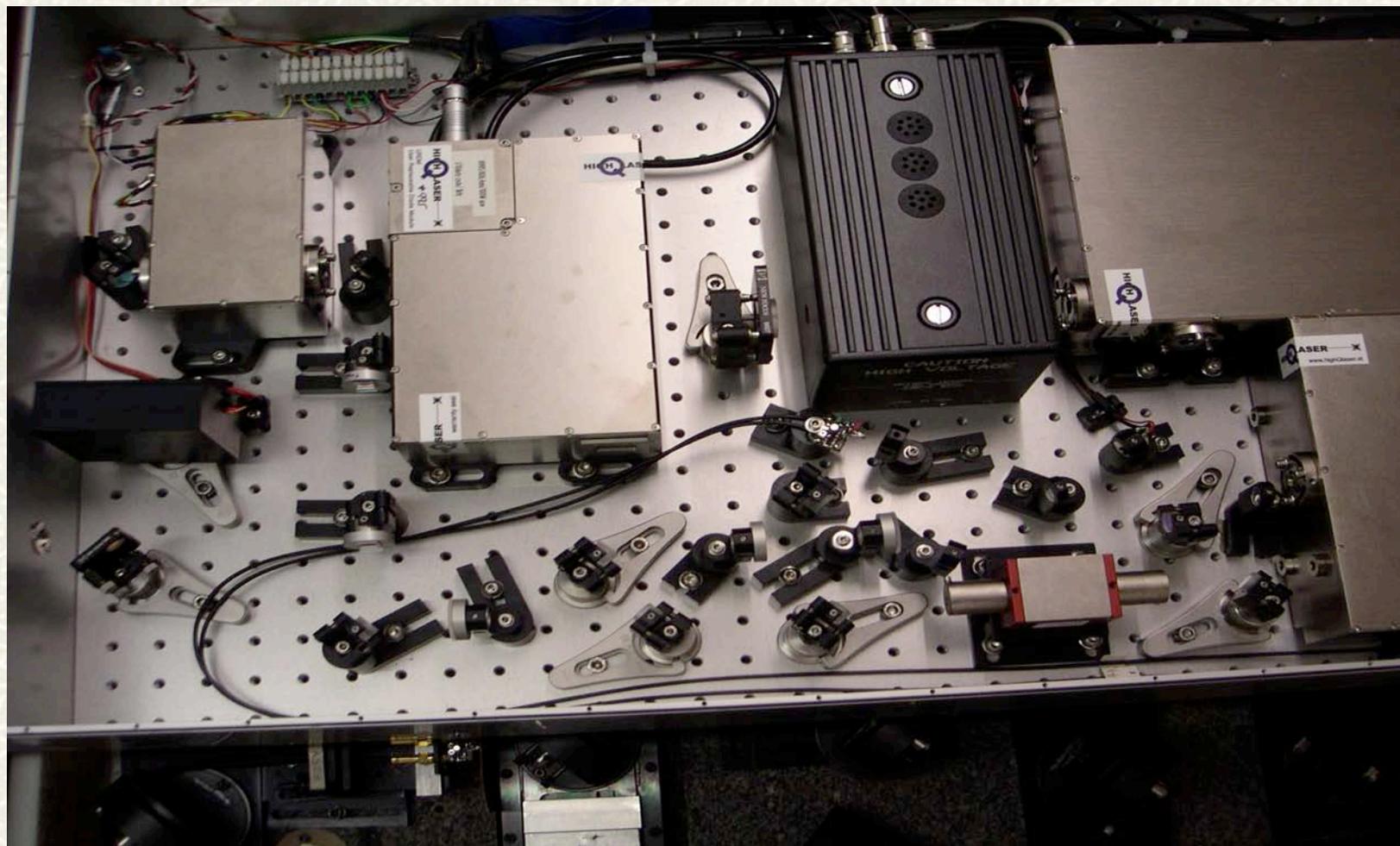


Made by



=> An Austrian Company

San Fernando, June 2004



Made by

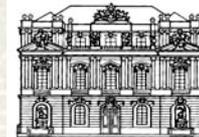


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Range Gate Generator

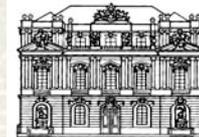


- **Designed and built in Graz (FPGA-Chip);**
- **< 0.5 ns resolution, < 1 ns accuracy;**
- **Receives next gate events via 16-bit interface from PC;**
- **Buffers up to 300 next gate events;**
- **RG for C-SPAD about 65 ns before return arrives;**

- **Generates also laser firing/control commands;**
- **Shifts laser pulses automatically to avoid overlaps;**
- **Programs LC scattering shutter / attenuator for LEOs;**



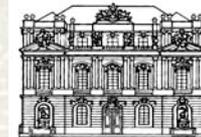
Receive / Transmit Overlap



- **At 2 kHz, overlaps occur:**
 - **Laser fires when Single Photons arrive;**
 - **Backscatter blocks C-SPAD receiver;**
- **Solution: Laser Firing slightly shifted;**
 - **Controlled automatically via FPGA;**
 - **No PC control / time needed;**

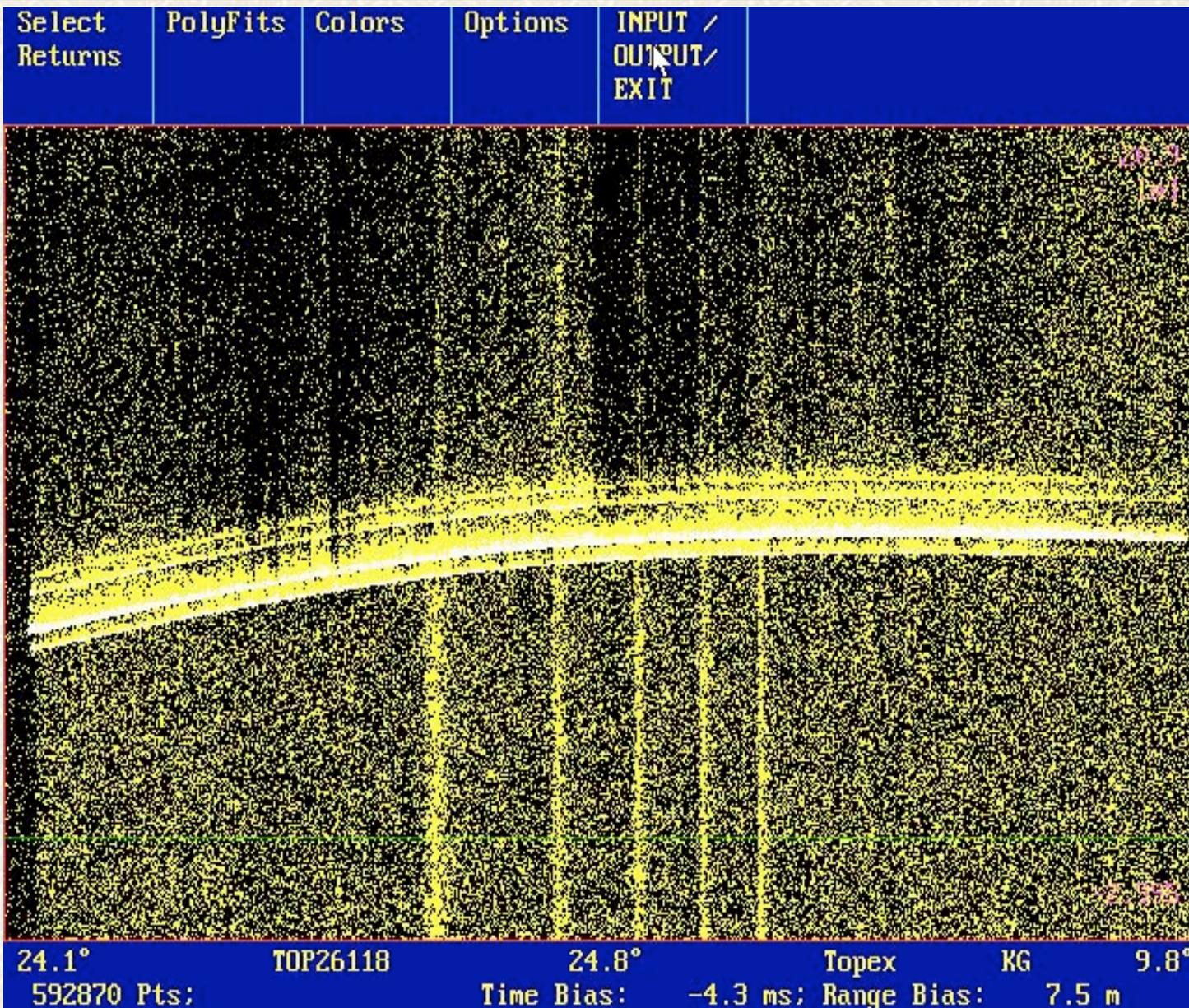


WITH Overlaps



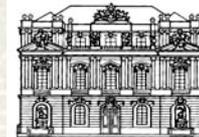
TOP 261 18:

- TEST Pass;
- Overlap-Avoid Circuits OFF;
- NO Shift of Laser Firing;
- Periodical Noise Increase due to Overlap
- 600 k Pts recorded;
- 424 k Rets remaining





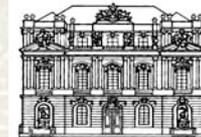
Received Energy Control



- **Even with low energy laser (400 μ J @ 532 nm):**
- **High satellites (Glonass, GPS etc.): SPEs only ...**
 - **Max. Return Quote: Few percents;**
 - **(some 10 Returns per second max.)**
- **LAGEOS: Return Quote most times < 15%; SPEs !**
- **LEOs: Divergence / Pointing / Atmosphere:**
 - **ALL in same order of Magnitude (5[“] – 10[“]);**
 - **Big fluctuations of received energy;**
 - **Gives sometimes very strong returns;**
 - **But also a significant amount of SPEs ...**



Received Energy Control

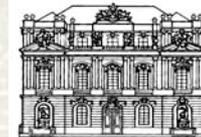


To reduce these fluctuations for LEOs:

- **We measure the energy of each Return;**
 - **Time between Compensated / Uncompensated Pulse:**
 - **0 – 240 ps maps to 1 – 1000 PEs;**
 - **Measured with standard E.T. (1.2 ps resolution);**
- **A fast LC shutter / attenuator in front of SPAD:**
 - **Scattering LC Polymer Shutter, analog mode;**
 - **< 1 ms switching time for 1:500 contrast ratio;**
 - **Received energy controlled nearly shot-by-shot !**
- **First tests successfully started now; looks promising !**



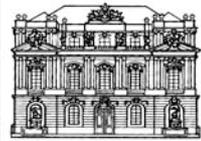
kHz Real Time Software



- **2.7 GHz PC; MS-DOS system;**
- **3 standard interfaces to external world;**
- **All events etc. buffered;**
- **Many automatics implemented:**
 - **Automatic RG, TB, Track, Search Mode etc.**
 - **Better / faster due to kHz rate !**



Real Time Return Identification



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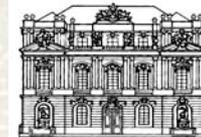
100.0%



- Last 1000 Residuals kept in memory; new resid compared to these;
- If enough (e.g. 5) resids are within a band (e.g. 100 ps) of new resid: IDENT
- Minimum # and bandwidth are variable, set by system, automatics, observer;
- ID resids (yellow) filled into histogram (right); max. bin only displayed;
- Max Bin value used to guide RG automatics etc.



Graz kHz Results: Returns



Huge increase of returns per pass; examples:

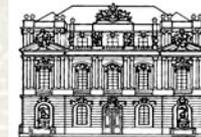
Old: 10 Hz, 35 mJ

New: 2 kHz; 0.4 mJ

● LAGEOS:	14.000	up to 400.000 Returns / Pass
● ENVISAT etc:	5.000	up to 400.000 Returns / Pass
● TOPEX:	7.000	up to 750.000 Returns / Pass
● AJISAI:	8.000	> 1.000.000 Returns / Pass 😊
● GPS 35/36:	300	about 10.000 Returns / Hour ...



kHz Results: Points / NP



Huge increase in returns per NP; examples:

🌍 LAGEOS: Up to **35.000** Returns / NP

🌍 STARLETTE: Up to **42.000** Returns / NP

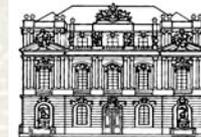
🌍 AJISAI: Up to **50.000** Returns / NP

🌍 In NP File: We state „9999“ if actual number exceeds that ☹️

🌍 Starlette at 10 Hz System: 26 Rets / NP average ☹️



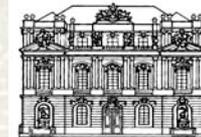
Operational Experiences



- **Day & Night: Similar results / amount of data;**
- **NPs: Only delivered if > 100 Returns / NP (☺)**
- **Automatic routines: Faster / better due to kHz;**
- **Acquiring is easier / faster due to kHz**
- **Single Shot Accuracy: 2.5 – 3.5 mm (LEOs)**
 - **Better due to 10 ps, and uniform pulses;**
 - **Worse: More Sat signature at lower energy;**

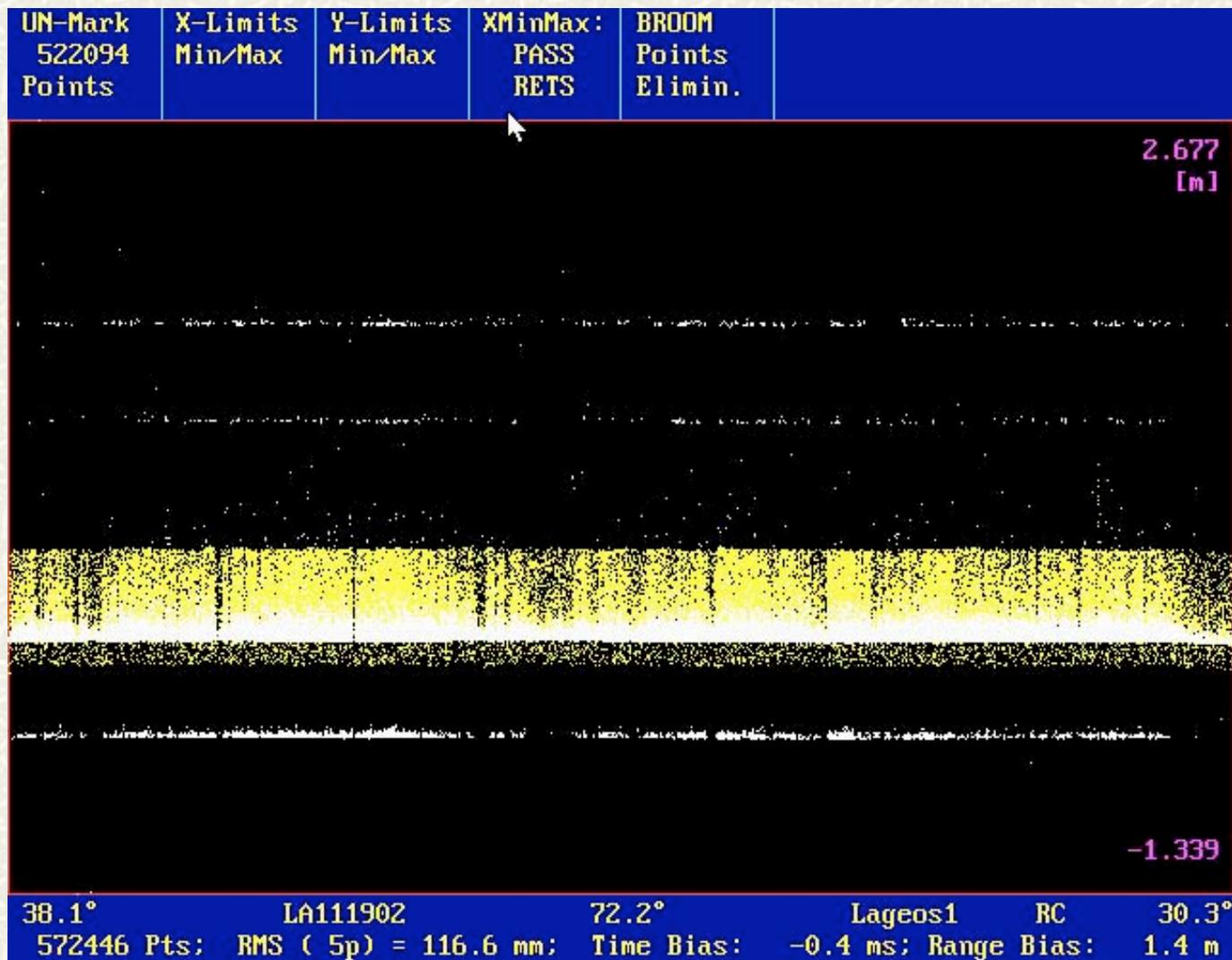


Example: Lageos 1, Raw data



LA1 119 02:

- 570 k points recorded;
- 380 k returns;
- 7.6 mm RMS;
- < 1% side tracks
- White: Ident.
- Yellow: Noise;
- No other noise stored;



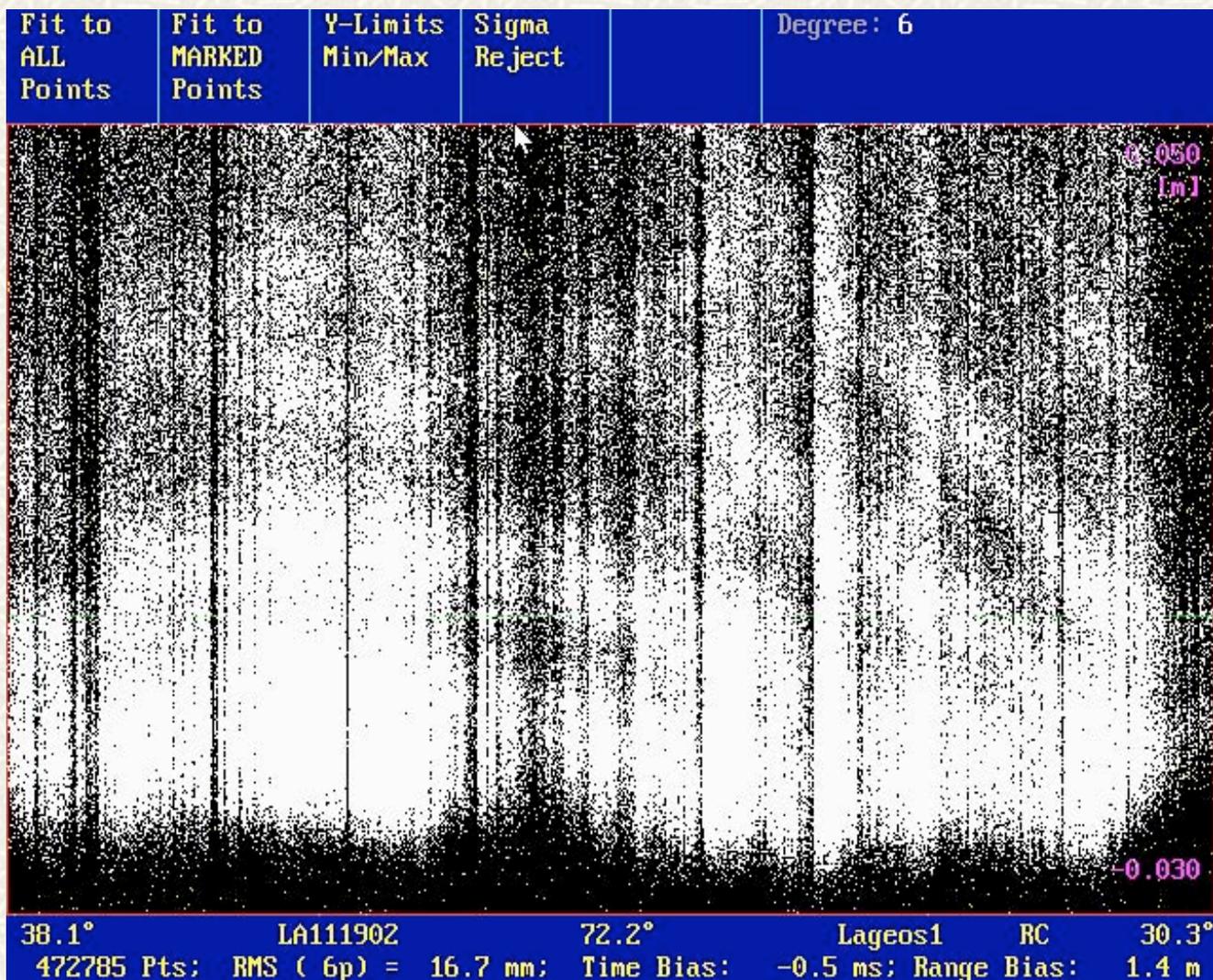


Same Lageos 1 pass ...



LA1 119 02:

- Retro Clusters;
- Only Returns from nearest Retro used for NP formation;
- 362 k Returns remaining;
- 7.6 mm RMS;



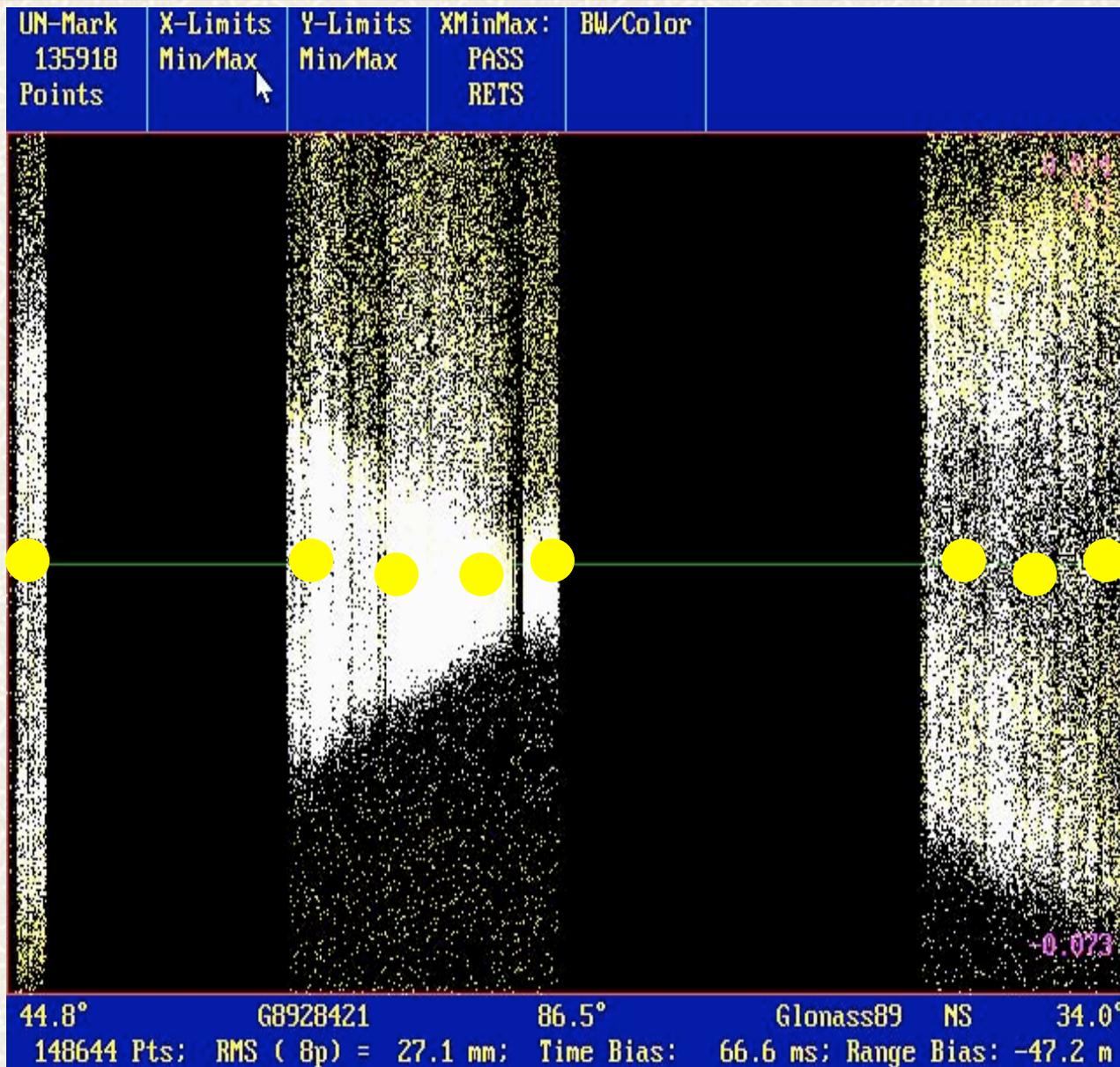


Glomass: Retro Panels visible



G89 284 21:

- 311 k Returns;
- 135 k Rets remaining
- White: Identified;
- Yellow: Noise;
- Shows Retro Panels;
- NPs: Show only some strange average ...
(CoM constant ???)



- Last year in Koetzting - after only 2 weeks of 2 kHz operation - we asked:

IS kHz the FUTURE OF SLR ???

- This year in San Fernando, after 8 months of experience with 2 kHz operation, our answer is:



- (That means: YES – we think so ...)